

# Range Masters "Fun" Shoot

Results for November 15, 2011

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Mathis, David	NO	71.93	4	28.86	27.36	3	23.19	10.45	12.24	1	19.88	10.62	9.26	
2	Olson, Landon	NO	78.37	20	25.92	20.92	10	26.10	9.21	11.89	10	26.35	16.65	9.70	
3	Kemp, Tony	O	86.55	16	33.96	28.96	10	24.36	9.82	14.54		28.23	14.29	10.94	6
4	Phillips, R Dan (4)	NO	90.03	15	37.98	30.48	15	27.61	10.97	16.64		24.44	13.87	10.57	
5	Rodriquez, Mike	NO	92.02	20	31.97	25.47	13	28.58	11.74	16.34	1	31.47	16.95	11.52	6
6	Kemp, Tony	O	117.39	27	24.38	24.38		67.67	39.64	17.53	21	25.34	12.19	10.15	6
7	Locke, Chris (2)	NO	119.09	13	38.33	34.83	7	33.27	16.33	16.94		47.49	27.22	17.27	6
8	Scott, Michael	NO	124.55	15	38.35	36.35	4	43.13	10.61	27.02	11	43.07	27.82	15.25	
9	Price, Mike	NO	127.38	62	39.83	26.33	27	49.19	20.29	11.40	35	38.36	20.29	18.07	
10	Waldo, Ralph	NO	135.58	36	53.17	39.17	28	33.49	13.18	16.31	8	48.92	32.17	16.75	
11	Cook, Aaron	NO	137.93	29	37.93	35.93	4	38.90	11.20	25.20	5	61.10	23.66	27.44	20
12	Locke, Chris (1)	NO	142.95	34	42.43	35.43	14	51.89	24.09	17.80	20	48.63	29.77	18.86	
13	Phillips, R Dan (5)	NO	145.88	28	46.20	40.70	11	60.23	23.87	27.86	17	39.45	23.52	15.93	
14	Sorenson, Sam	NO	146.32	23	48.22	36.72	23	31.13	10.49	20.64		66.97	47.37	19.60	
15	Clark, David	NO	148.43	38	59.43	43.43	32	31.65	10.69	20.96		57.35	20.67	33.68	6
16	Mallon, Jim	NO	157.91	52	60.79	44.79	32	51.57	23.10	18.47	20	45.55	22.76	22.79	
17	Lines, Jeremy (2)	NO	167.72	19	45.27	44.27	2	50.62	21.49	23.63	11	71.83	43.28	25.55	6
18	Mechem, Evan	NO	172.31	67	40.00	26.50	27	57.42	11.92	31.50	28	74.89	33.90	34.99	12
19	Lines, Jeremy (1)	NO	207.33	65	56.87	37.37	39	77.92	18.94	45.98	26	72.54	24.06	48.48	
20	Mellish, Aupasha (.22)	NO	247.41	71	67.58	55.08	25	71.44	51.57	16.87	6	108.39	63.81	24.58	40
21	Lynch, Clay	NO	248.88	119	59.27	40.27	38	77.65	29.89	27.26	41	111.96	67.48	24.48	40
22	Sandgren, Shelby (.22)	NO	255.84	21	91.26	83.76	15	74.71	45.83	25.88	6	89.87	37.79	52.08	
23	Cook, Mike	NO	NT	92	NT	NT	37	67.26	29.15	25.61	25	90.77	54.98	20.79	30

## Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

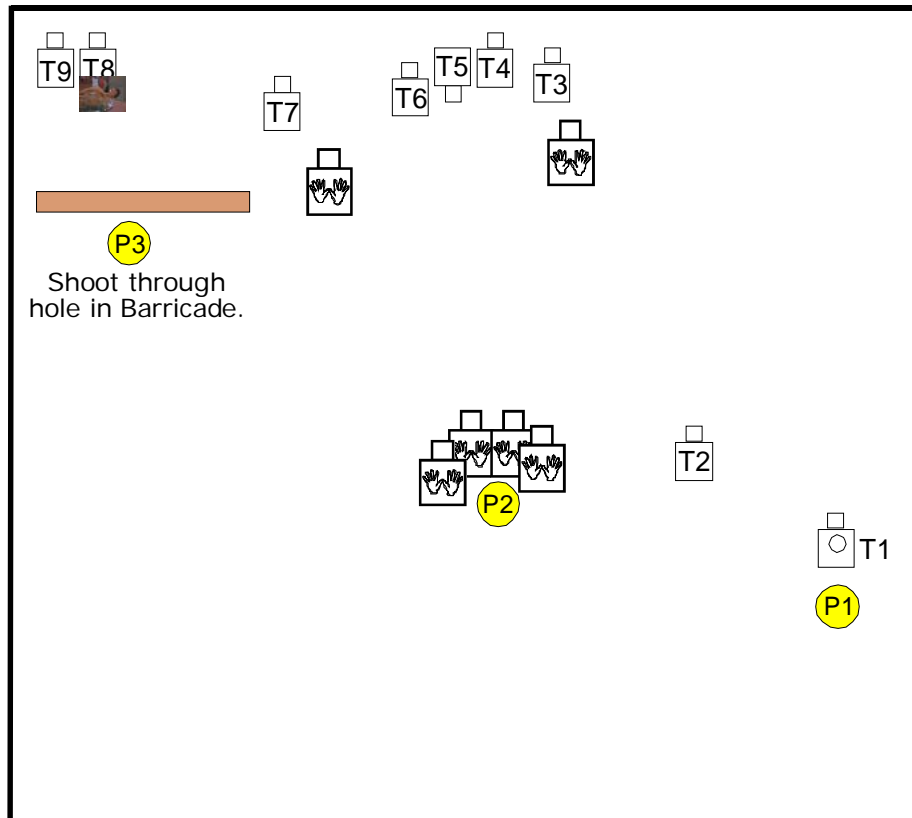
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

NT = No Time

# Range Masters “Fun” Shoot Stage 1 - “Save Me Save Me”



**Round Count:**  
String 1 = 21 minimum  
(21 minimum for the Stage)

**Vickers count**  
(Can make up shots)

**Its late, after Thanksgiving Dinner** - It turns out that you have to save some neighbors from others. Most have eaten turkeys infected by an aggressive Zombie Virus and are killers. Of the last two people you encounter, one has an infected Kramer turkey, the other is an innocent. Shoot only the culprit!

## String 1 -

Shooter starts fully loaded at **P1** with their **back to target T1**.

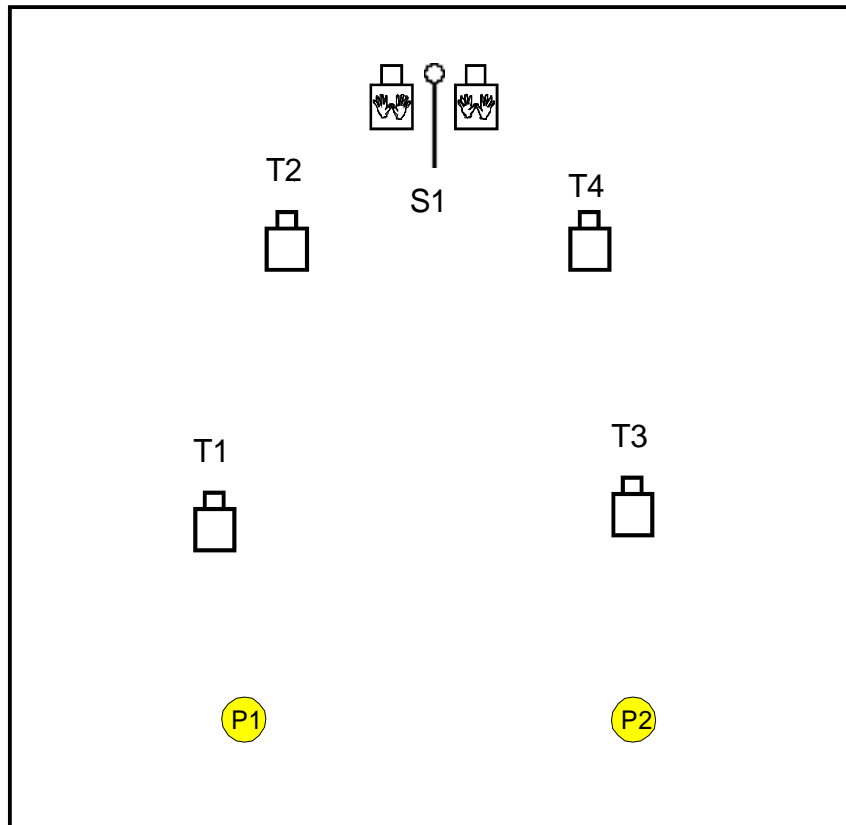
- At the sound of the buzzer, **turn, draw** and **engage T1** with **2 rounds from retention**.
- Then, **while moving to P2**, engage **T2** with **2 rounds to the BODY**.
- At **P2**, engage targets **T3-T6** with **3 rounds, (2 to the TORSO and 1 to the HEAD)**.
- **While moving to P3**, engage **T7** with **2 rounds to the BODY**.
- **After reaching P3**, engage the **Diseased Turkey Zombie** with **3 shots to the HEAD**.

## Notes:

1. Each shot to the last innocent will be counted as a hit on a non threat.

# Range Masters “Fun” Shoot

## Stage 2 - “Assume the Position”



### Round Count:

String 1 = **10** Minimum

String 2 = **6** Minimum

Stage Total = **16** Minimum

### Vickers Count

(Can make up shots.)

### String 1 -

Shooter starts at **P1** with **10 rounds Max in firearm**.

- At the sound of the buzzer, draw and engage targets **T1** and **T2** with **2 rounds** to the **Torso Only**. Then engage **S1** with **1 round**.
- Move to **P2** and engage targets **T3** and **T4** with **2 rounds** to the **Torso Only**, then engage **S1** with **1 round**.
- Reload as necessary, but holster without reloading after the String.

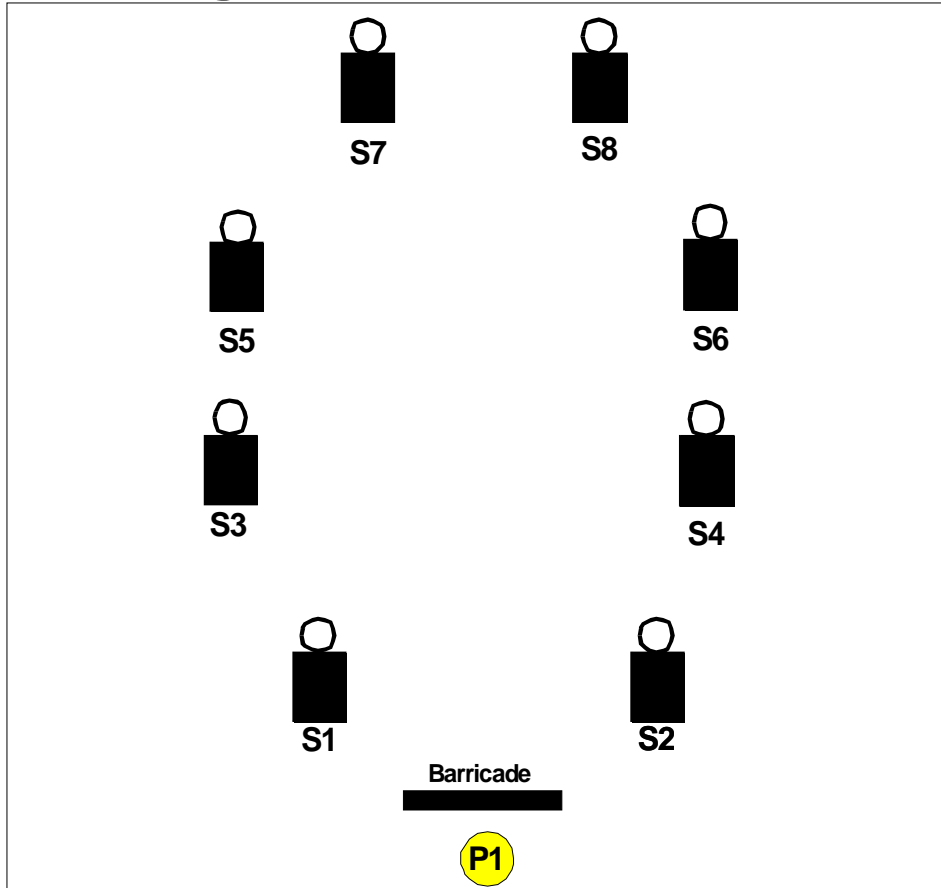
### String 2 - All shots on this string are **Strong Hand Only!!**

Shooter starts at **P2**, with **remaining rounds from String 1** in the firearm,

- At the sound of the buzzer, draw and engage **T3** and **T4** with **1 round** to the **Head Only**, and then engage **S1** with **1 round**.
- Move to **P1** and engage **T1** and **T2** with **1 round** to **Head Only**, then engage **S1** with **1 round**.
- Reload as necessary.

# Range Masters “Fun” Shoot

## Stage 3 - “By the Numbers”



### Round Count:

String 1 = 8 Rds. Min.

String 2 = 8 Rds. Min.

Stage = 16 Rds. Minimum

### Vickers Count

(Can make up shots.)

### String 1 -

Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and knock down the plates on **one side of the Bay** from **FRONT TO BACK** from **one side of the Barricade** and then the plates on the **other side of the Bay** from **BACK TO FRONT** from the **other side of the Barricade**.
- Reload as necessary.

### String 2 -

Shooter starts fully loaded at P1.

- Knock down all plates in **any order** using **one or both sides of the Barricade** utilizing **proper cover**.
- Reload as necessary.

### Notes -

1. A solid hit on any of the plates will count as a knock down.
3. All plates left standing will be counted as a 5-second Miss-On-Steel penalty.